



PRAgile - Practical Aspects of Agile

Duration:

3 days

Points:

PDU: 24

In today's fast changing global economy, businesses and government agencies need to be able to deliver products and services faster than ever before in history.

When new projects are created and prioritized it has become pivotal to determine what project management approach should be used for the development.

Agile Methods can deliver success in areas where other approaches have not delivered and/or stalled. But Agile Methods do require organizations to be ready and to support the new approaches which means a complete Cultural Transformation for most.

It requires buy-in at all levels, customers need to be engaged on a daily basis and teams are expected to be self-organizing and trust worthy. It is OK to be wrong as long as you learn from it.

This class will teach you the fundamentals of Agile Project Management compared to traditional Waterfall. It will help you determine if your organization is ready for an Agile approach.

It will also teach you the basic Iteration Events (Planning, Review, Daily Standup and Retrospective) that are part of Agile helping you increase productivity and potentially reduce cost.

Practical Aspects of Agile course is an introduction into the world of Agile providing you a great understanding of what Agile is and how it can help you to become more productive, efficient and cost effective.

Who the course is for

- Agile Project Managers
- Product Owners
- Business (System) Analysts (BSA or BA)
- Scrum Masters
- Senior IT Project Managers
- IT Specialists
- Agile Team Members
- IT Program Managers

Course objectives:

- Understand the Agile Manifesto and Agile Values and Principles
- Compare Agile Methods and Roles to Traditional Waterfall Methodology
- Select which projects would do well in an Agile Environment
- Learn about Hybrid Project Management Environments
- Determine Organizational and Individual readiness for Agile projects
- Use Visioning to start the development of an Agile Project

- Plan and Execute Release Planning and Iteration Events
- Use Planning Poker for Estimating Epics and Stories
- Break down Features into Epics and Stories
- Learn about prioritization techniques in an Agile environment
- Managing Agile changes
- Determine start and stop of an Agile Project

Benefits:

- Access to applicable tools
- Consistent professional terminology in the field of project management
- An international expert available for consultation (during and after the training course)
- Sharing experience with other participants and opportunity for business networking
- Improving your business English skills

Course Topics:

- Agile Manifesto - History of Agile movement, Values and Principles
- Agile Roles - Product Owner, Scrum Master, Team, Stakeholders, Others
- Agile Myths
- Agile Methods - When to use and not to use them
- Agile Culture - What is needed for Agile to be successful?
- Project LifeCycle - Visioning, Release Planning, Iteration Zero, Planning, Review, Retrospective
- Estimating - Story Points, Velocity, Planning Poker
- Requirements - Elicitation Techniques, Prioritization techniques (Moscow, Pair Wise Comp)
- Visioning - Themes, Features, Epics and Stories
- Iteration - Planning, Work allocation, ROM, Estimating
- Stories - 3C's - Card, Conversation, Confirmation, Acceptance Criteria
- Release Planning - Release Plan and Road Map, Velocity
- Reporting - Burn Down Charts, Agile EVM
- Change - Requirements change, Balancing change
- Close out- - When and how to close an Agile Project, Retrospective

Certification:

After the training, the participant receives a certificate of its completion.

Management Training & Development Center

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